

Computer Science Engineering

Semester IV						
S. No	Course code	Course name	L	T	P	C
1	CS204T	<u>Artificial Intelligence</u>	3	0	0	6
2	CS501C	<u>Computer Architecture</u>	3	0	0	6
3	CE301T	<u>Environmental studies</u>	3	0	0	6
4	CS205T	<u>Data Bases and Information Systems</u>	3	0	0	6
5	CS201L	<u>Artificial Intelligence Lab</u>	0	0	3	3
6	CS202L	<u>Data Bases and Information Systems Laboratory</u>	0	0	3	3
7	CS301L	<u>Computer Architecture Laboratory</u>	0	0	3	3
Total credits						33

Computer Science Engineering

1	Title of the course (L-T-P-C)	Data Bases and Information Systems Laboratory (0-0-3-3)
2	Pre-requisite courses(s)	--
3	Course content	Use of database systems supporting interactive SQL. Two-tier client-server applications using JDBC or ODBC, Three-tier web applications using Java servlets/JDBC or equivalent. Design of applications and user interfaces using these systems. Data analysis tools. Laboratory project involving building data backed applications with Web or mobile app frontends.
4	Texts/References	Abraham Silberschatz, Henry F. Korth and S. Sudarshan, Database System Concepts 6th Ed, McGrawHill, 2010.

Computer Science Engineering

1	Title of the course (L-T-P-C)	Data Bases and Information Systems (3-0-0-6)
2	Pre-requisite courses(s)	--
3	Course content	Overview of data management systems. Relational model and query languages (relational algebra and calculus, SQL). Database design using the ER Model, ER Diagrams, UML Class Diagrams. Relational database design and normalization. Integrity and Security. Design and development of Web based information systems. Overview of storage structures and indexing, query processing and optimization, and transaction processing. Introduction to Big Data management concepts such as: distributed and scalable data storage, including distributed file systems, keyvalue stores, column stores and graph databases, replication and consistency, and concurrent data processing using the Map Reduce paradigm. Introduction to decision support and data analysis, data warehousing and data mining, and Information Retrieval.
4	Texts/References	Database System Concepts, 6th edition, by AbrahamSilberschatz, Henry F. Korth and S. Sudarshan, McGraw Hill, 2010.

Computer Science Engineering

Computer Science Engineering

1	Title of the course (L-T-P-C)	Artificial Intelligence (3-0-0-6)
2	Pre-requisite courses(s)	
3	Course content	Search: Problem representation; State Space Search; A* Algorithm and its Properties; AO* search, Minimax and alpha- beta pruning, AI in games. Logic: Formal Systems; Notion of Proof, Decidability, Soundness, Consistency and Completeness; Predicate Calculus (PC), Resolution Refutation, Herbrand Interpretation, Prolog. Knowledge Representation: PC based Knowledge Representation, Intelligent Question Answering, Semantic Net, Frames, Script, Conceptual Dependency, Ontologies, Basics of Semantic Web. Learning: Learning from Examples, Decision Trees, Neural Nets, Hidden Markov Models, Reinforcement Learning, Learnability Theory. Uncertainty: Formal and Empirical approaches including Bayesian Theory, Fuzzy Logic, Non-monotonic Logic, Default Reasoning. Planning: Blocks World, STRIPS, Constraint Satisfaction, Basics of Probabilistic Planning. Advanced Topics: Introduction to topics like Computer ain.
4	Texts/References	Text: Stuart J. Russel, Peter Norvig, Artificial Intelligence: A Modern Approach (3rd ed.). Upper Saddle River: Prentice Hall, 2010. Other references: N.J. Nilsson, Principles of Artificial Intelligence, Morgan Kaufmann, 1985. Malik Ghallab, Dana Nau, Paolo Traverso, Automated Planning: Theory & Practice, The Morgan Kaufmann Series in Artificial Intelligence, 2004. Christopher Bishop, Pattern Recognition and Machine Learning, Springer, 2006. Mark Stefik, Introduction to Knowledge Systems, Morgan Kaufmann, 1995. E. Rich and K.Knight, Artificial Intelligence, Tata McGraw Hill, 1992.

Computer Science Engineering

Computer Science Engineering

1	Title of the course (L-T-P-C)	Computer Architecture (3-0-0-6)
2	Pre-requisite courses(s)	--
3	Course content	<p>The Language of Bits, Assembly Language, Logic Gates, Registers, and Memories, Processor Design, Principles of Pipelining, The Memory System, Multiprocessor Systems, I/O and Storage Devices.</p> <p>Each concept will be first taught on the basis of the fundamental driving principles. Following this, real world examples (e.g., ARM processors) will be used to emphasize the content.</p>
4	Texts/References	<ol style="list-style-type: none">1. Computer Organization and Architecture, by Smruti Ranjan Sarangi, McGraw Higher Ed, 2017.2. Computer Architecture a Quantitative Approach, Sixth edition, by David Patterson and John L. Hennesy, Morgan Kaufmann, 2017.

Computer Science Engineering

Computer Science Engineering

1	Title of the course (L-T-P-C)	Artificial Intelligence Lab (0-0-3-3)
2	Pre-requisite courses(s)	
3	Course content	The lab will closely follow and aim to elucidate the lessons covered in the theory course CS344. Implementation and study of A*, Usage of Prolog Inferencing, Expert System Shells, Neural Net Platforms, Prediction and Sequence Labeling using HMMs, Simulation of Robot Navigation and such exercises are strongly recommended.
4	Texts/References	Stuart J. Russel, Peter Norvig, Artificial Intelligence: A Modern Approach (3rd ed.). Upper Saddle River: Prentice Hall, 2010. Other references: N.J. Nilsson, Principles of Artificial Intelligence, Morgan Kaufmann, 1985. Malik Ghallab, Dana Nau, Paolo Traverso, Automated Planning: Theory & Practice, The Morgan Kaufmann Series in Artificial Intelligence, 2004. Christopher Bishop, Pattern Recognition and Machine Learning, Springer, 2006. Mark Stefik, Introduction to Knowledge Systems, Morgan Kaufmann, 1995. E. Rich and K.Knight, Artificial Intelligence, Tata McGraw Hill, 1992.

Computer Science Engineering

Computer Science Engineering

1	Title of the course (L-T-P-C)	Computer Architecture Laboratory (0-0-3-3)
2	Pre-requisite courses(s)	--
3	Course content	The lab will closely follow the theory course. The idea is to have the students develop a software model of a simple processor, capturing both functionality and timing aspects. They will implement modules as the concepts are taught in class.
4	Texts/References	Nil

Computer Science Engineering

Computer Science Engineering

1	Title of the course (L-T-P-C)	Environmental studies (3-0-0-6)
2	Pre-requisite courses(s)	Nil
3	Course content	<p>Module A: Natural Resources, Ecosystems, Biodiversity and its conservation: Natural resources and ecosystems, Forest, grassland, desert and aquatic ecosystems, biodiversity at global, national and local levels, conservation of biodiversity</p> <p>Module B: Air Pollution Introduction to understanding air quality management, fundamental processes of meteorology, Air Pollutants – Gaseous and particulate, Criteria for pollutants, ambient and source standards, Aerosols: Characterisation of aerosols, size distributions, measurement methods; Transport behaviour: diffusion, sedimentation, inertia; Visibility; principles of particulate control systems.</p> <p>Module C: Water Treatment Discussion of water quality constituents and introduction to the design and operation of water and wastewater treatment processes.</p> <p>Module D: Solid Waste Management and Climate Change Different aspects of solid and hazardous waste management. Climate change and greenhouse gas emissions, technologies would reduce the greenhouse gas emissions. Climate change and its possible causes.</p> <p>Module E: Sociology/Environmentalism Description: Environmentalism in sociological tradition, Sustainability, North-South divide, Political economy approaches in environmental studies, Debates over environmental issues.</p> <p>Module F: Economics Energy economics and financial markets, Market dynamics, Energy derivatives, Energy Efficiency; Sustainable Development: Concept, Measurement & Strategies, Interaction between Economic Development and the Environment</p> <p>Module G: Philosophy Environmental ethics, Deep ecology, Practical ecology, Religion and attitude towards environmental ethics, Ecofeminism and its evolution.</p> <p>Module H: Field work and project: visit to a local area to document environmental assets, case studies of a simple ecosystem and group discussions on current environmental issues.</p>
4	Texts/References	<ol style="list-style-type: none"> 1. Cunningham W.P. and Cunningham M.A. (2002), Principles of Environmental Science, Tata McGraw-Hill Publishing Company, New Delhi. 2. Dasgupta, P. and Maler, G. (eds.), (1997), The Environment and Emerging Development Issues, Vol. I, Oxford University Press, New Delhi. 3. Jackson, A.R.W. and Jackson, J.M. (1996), Environmental Sciences: The Environment and Human Impact, Longman Publishers. 4. Nathanson, J.A., (2002), Basic Environmental Technology, Prentice Hall of India, New Delhi 5. Redclift, M. and Woodgate, G. (eds.), (1997), International Handbook of Environmental Sociology. 6. Srivastava, K.P. (2002), An Introduction to Environmental Study, Kalyani Publishers, Ludhiana. 7. Review articles from literature.